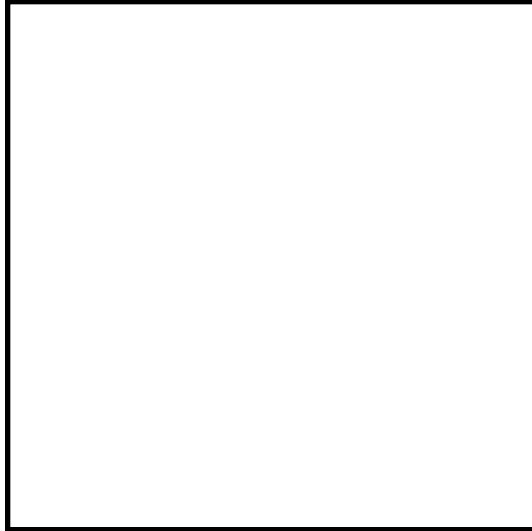


Draw the simple machine.



Draw an object that contains the machine.

